

Unit 4 State of Louisiana

Grade 3 Social Studies

Unit Description:

Students learn about how Louisiana became a part of the United States while maintaining many characteristics that are unique to our state.

Social Studies Standards:

3.1.1	Create timelines that identify important events in the history of Louisiana
3.1.3	Use distinctive vocabulary to sequence events related to Louisiana history
3.1.6	Compare and contrast the influence of cultural groups in Louisiana
3.2.3	Identify the causes and effects of migration on Louisiana
3.2.4	Identify cultural elements that have contributed to the state's heritage
3.5.1	Explain the difference between rules and laws
3.5.2	Explain who is responsible for enforcing state and local laws
3.5.3	Investigate the major responsibilities of the three branches of local and state government
3.5.4	Explain how local and state governments meet the basic needs of society
3.5.5	Discuss the powers of local and state officials
3.5.6	Compare how government officials at the state and national levels are elected
3.6.1	Explain the rights and responsibilities of individuals in making a community and state a better place to live
3.6.2	Describe the qualities of a good leader and citizen
3.6.3	Describe how a citizen can help solve a local issue

- **3.8.1** Investigate the economic concepts of opportunity cost, scarcity, and surplus/shortage and give examples of each based on needs and wants
- **3.8.3** Describe the basic concepts of supply and demand and explain how competition affects the prices of goods and services
- **3.10.1** Differentiate between imports and exports of goods in Louisiana

Enduring Understandings-Compelling Question:

 How did becoming part of the United States alter Louisiana?

Essential Questions- Supporting Questions:

- How did the Louisiana Purchase impact the development of Louisiana?
- How did Louisiana become a state?
- How is Louisiana's government similar to and different from the government of the United States?
- How does the government impact citizens?